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Mechanical systems are becoming increasingly sophisticated and continually require greater precision, improved reliability, and extended life. To meet the demand for advanced mechanisms and systems, present and future engineers must understand not only the fundamental mechanical components, but also the principles of vibrations, stability, and balance and the use of Newton's laws, Lagrange's equations, and Kane's methods. Dynamics of Mechanical Systems provides a vehicle for mastering all of this. Focusing on the fundamental procedures behind dynamic analyses, the authors take a vector-oriented approach and lead readers methodically from simple concepts and systems through the analysis of complex robotic and bio-systems. A careful presentation that balances theory, methods, and applications gives readers a working knowledge of configuration graphs, Euler parameters, partial velocities and partial angular velocities, generalized speeds and forces, lower body arrays, and Kane's equations. Evolving from more than three decades of teaching upper-level engineering courses, Dynamics of Mechanical Systems enables readers to obtain and refine skills ranging from the ability to perform insightful hand analyses to developing algorithms for numerical/computer analyses. Ultimately, it prepares them to solve real-world problems and make future advances in mechanisms, manipulators, and robotics.

A Course in Modern Geometries is designed for a junior-senior level course for mathematics majors, including those who plan to teach in secondary school. Chapter 1 presents several finite geometries in an axiomatic framework. Chapter 2 introduces Euclid's geometry and the basic ideas of non-Euclidean geometry. The synthetic approach of Chapters 1 - 2 is followed by the analytic treatment of transformations of the Euclidean plane in Chapter 3. Chapter 4 presents plane projective geometry both synthetically and analytically. The extensive use of matrix representations of groups of transformations in Chapters 3 - 4 reinforces ideas from linear algebra and serves as excellent preparation for a course in abstract algebra. Each chapter includes a list of suggested sources for applications and/or related topics.

This volume is an introduction to differential methods in physics. Part I contains a comprehensive presentation of the geometry of manifolds and Lie groups, including infinite dimensional settings. The differential geometric notions introduced in Part I are used in Part II to develop selected topics in field theory, from the basic principles up to the present state of the art. This second part is a systematic development of a covariant Hamiltonian formulation of field theory starting from the principle of stationary action.

This two-volume set on Mathematical Principles of the Internet provides a comprehensive overview of the mathematical principles of Internet engineering. The books do not aim to provide all of the mathematical foundations upon which the Internet is based. Instead, these cover only a partial panorama and the key principles. Volume 1 explores Internet engineering, while the supporting mathematics is covered in Volume 2. The chapters on mathematics complement those on the engineering episodes, and an effort has been made to make this work succinct, yet self-contained. Elements of information theory, algebraic coding theory, cryptography, Internet traffic, dynamics and control of Internet congestion, and queueing theory are discussed. In addition, stochastic networks, graph-theoretic algorithms, application of game theory to the Internet, Internet economics, data mining and knowledge discovery, and quantum computation, communication, and cryptography are also discussed. In order to study the structure and function of the Internet, only a basic knowledge of number theory, abstract algebra, matrices and determinants, graph theory, geometry, analysis, optimization theory, probability theory, and stochastic processes, is required. These mathematical disciplines are defined and developed in the books to the extent that is needed to develop and justify their application to Internet engineering.

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Somebody had to do it. The Chinese speak of deep water wells called "grandfather wells" because they take three generations of diggers to complete. Imagine the thought of such a well being abandoned incomplete by the third generation. What a loss! This book is like a grandfather well except that it has taken only two generations, John Hilliard's and mine, to finish. When I saw his manuscript lying in a heap, I decided that I must spend the time to put it and his notes into a publishable form. Now, it is done. This book is mostly about performing spatial measurements through the statistical sampling of images; it is a text on classical stereology as John Hilliard saw it. His vision of the subject was broad. Consequently, its title is broad too. It presents this subject and some of its modern extensions from the classical perspective of the one of the founders of the field, and my first advisor at Northwestern University, John Hilliard. There is nothing new in this book but much that may have been lost over time. It rediscovers many useful discussions about such subjects as the variances of stereo logical measurements, anisotropy etc. It recovers some of the dialogues between John Hilliard and his students on such topics as fractals and Monte Carlo simulations. It recaptures a little of John Hilliard's unique and subtle wit.

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